Government of Karnataka Department of Technical Education Board of Technical Examinations, Bengaluru

Course Title : ARM Controller	Course Code: 15EC52T
Semester : 5	Course Group: Core
Teaching Scheme in Hrs (L:T:P) : 4:0:0	Credits : 4
Type of course: Lecture + activity	Total Contact Hours: 52
CIE : 25 Marks	SEE : 100 Marks

Prerequisites

Knowledge of Digital electronics, Microcontroller Architecture and Programming

Course Objectives

- 1. Collect knowledge of architecture of ARM 7processor, LPC2148 and assembly programming of ARM.
- 2. Learn to design, construct, program, verify, analyze and troubleshoot ARM assembly and C language programs and supporting hardware.

Course Outcomes

At the end of the course, the students will be able to

- 1. Understand the features of embedded systems, architecture of ARM7 and applications.
- 2. Analyse and understand the instruction set and development tools of ARM
- 3. Analyse and understand the THUMB state and achieving competency in assembly programming of ARM.
- 4. Understand the exception, interrupts and interrupt handling schemes
- 5. Understand the architectural features of LPC2148 microcontrollers.
- 6. Understand the hardware and interfacing peripheral devices to LPC2148

	Course Outcome	CL	Linked PO	Teach ing Hrs
CO1	Understand the features of embedded systems, architecture of ARM7 and applications.	R/U/A N	2,9	10
CO2	Analyse and understand the instruction set and development tools of ARM	U/A/A N	1,2,3,4,9, 10	10
CO3	Analyse and understand the THUMB state and achieving competency in assembly programming of ARM.	<i>R/U/A/</i> <i>E/C</i>	1,2,3,4,9, 10	8
CO4	Understand the exception, interrupts and interrupt handling schemes	R/U	1,2,9,10	7
CO5	Understand the architectural features of LPC2148 microcontrollers.	R/U	1,2,9,10	6
CO6	Understand and Analyse the hardware and interfacing peripheral devices to LPC2148	<i>R/U/A/</i> <i>C</i>	1,2,3,4,9, 10	11
	Total sessions including 3Ho	ours stude	nt activity	52

Legends: PO-Program Outcome, CO-Course Outcome, CL-Cognitive Level, R-Remember, U-Understand, A-Apply, AN-Analyse, E-Evaluate, C- Create

Course Outcomes		Programme Outcomes										
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10		
CO1		*							*			
CO2	*	*	*	*					*	*		
CO3	*	*	*	*					*	*		
CO4	*	*							*	*		
CO5	*	*							*	*		
CO6	*	*	*	*					*	*		

Mapping Course Outcomes with Program Outcomes

Legend: * Linked, -- No link

Course-Po Attainment Matrix

Course	Programme Outcomes									
	1	2	3	4	5	6	7	8	9	10
ARM Controller	3	3	3	3					3	3

Legend: Addressing levels: 1-Slight, 2-Moderate, 3-Substantial, -- Not addressed

Quantification Method: This is to relate the level of PO with the number of hours devoted to the COs which address the given PO. If \geq 40% of classroom sessions addressing a particular PO, it is considered that PO is addressed at Level 3; if 25 to 40%, Level 2; if 5 to 25%, Level 1; and if < 5%, not addressed.

Course content and pattern of marks for SEE

Unit No	Unit Name Hour		R	-	For	s to b SEE AN	e set E	Marks Weightage	Weightage (%)	
	ADM Each addad		Ν	U	Α	AIN	Ľ	С		
1	ARM Embedded Systems and ARM Processor Fundamentals	8	05	10	05	05			25	16
2	ARM Instruction Set	10		05	05	05	05	05	25	20
3	Introduction to THUMB and ARM Programming	7	05	05	05			05	20	14

		T T T 1	. 1.4		1	1 3 1	4 1	n	$\mathbf{F} 1 1 0 0$	
	Total	49	25	40	45	15	10	10	145	100
6	LPC 2148 – Peripherals	12	05	10	15		05		35	25
5	LPC2148 ARM CPU	6	05	05	10				20	12
4	Exception and Interrupt handling schemes	6	05	05	05	05			20	13

Legend: R- Remember, U-Understand A-Application, AN-Analyse, E-Evaluate, C- Create

Course Content

Unit-1: ARM Embedded Systems and ARM Processor Fundamentals Duration:10 Hrs.

The RISC design philosophy, ARM design philosophy, embedded system hardware- AMBA bus protocol, embedded system software- applications. ARM core data flow model, Registers, CPSR-Processor modes, Banked registers. Pipeline- Characteristics.

Unit-2:ARM Instruction Set

Fundamentals of ARM instructions, Barrel shifter, Classification and explanation of instructions with examples-Data processing, Branch, Load-store, SWI and Program Status Register instruction.

Unit-3:Introduction to THUMB and ARM Programming

Introduction to THUMB, Differences between ARM and THUMB, Register usage in Thumb, ARM Thumb Interworking. General Structure of ARM assembly module, Assembler directives- AREA, ENTRY, END, SPACE, DCD, DCB, DCW, DCI, DCQ, EQU, EXPORT, ALIGN, CODE16, CODE32, DATA. Simple ALP programs on Arithmetic & logical operations, Factorial, string operation, sorting, searching, and Scan.

Unit-4:Exception and Interrupt handling schemes

Exception handling- ARM processor exceptions and modes, vector table, exception priorities, link register offsets. Interrupts- assigning interrupts, interrupt latency, IRQ and FIQ exceptions with example- code for enabling and disabling IRQ and FIQ exceptions, Comparison between exception and interrupts. Interrupt handling schemes- nested interrupt handler, non-nested interrupt handler. Basic interrupt stack design.

Unit-5: LPC2148 ARM CPU

LPC 2148 - Salient features, applications, block diagram, memory mapping. Functional features of Interrupt controller, RTC, USB, UART, I2C, SPI, SSP controllers, watch dog timers and other system control units.

Unit-6:LPC 2148 – Peripherals

Pin Connect Block- Features, Register description with example. **GPIO**-Features, Applications, Pin description, Register description with examples **PLL**-Features, block diagram, bit structure of PLLCON, PLLCFG, & PLLSTAT, and PLLFEED. PLL frequency Calculation- procedure for determining PLL settings, examples for PLL Configuration **Timers**-Features, applications, Architecture of timer module, register description, Simple C programs for application using -GPIO, PLL, Timer.

Karnataka State

Note:

- 1. Pin diagram of LPC 2148 is only for reference.
- 2. Pin descriptions of all Peripherals are only for reference.

Duration: 07 Hrs.

Duration: 06 Hrs.

Duration: 11 Hrs.

Duration: 08 Hrs.

Duration: 10 Hrs.

References

- 1. ARM System Developer's guide –Andrew N. SLOSS, ELSEVIER Publications, ISBN 978-81-8147-646-3, 2016
- 2. ARM Assembly Language William Hohl, CRC Press, ISBN:978-81-89643-04-1
- 3. ARM System-on-chip Architecture by Steve Furber, Pearson Education, ISBN 978-81-317-0840-8, 2E, 2012
- 4. LPC 2148 USER MANUAL
- 5. IN SIDE R'S GUIDE TO PHILIPS ARM7 BASED MICROCONTROLLERShitex.co.uk
- 6. ARM Programming Techniques from ARM website
- Embedded Systems: A Contemporary Design Tool- James K. PeckolISBN: 978-0-471-72180-2 October 2007, ©2008
- 8. <u>www.Arm.com</u>
- 9. www.ocfreaks.com

http://www.ocfreaks.com/lpc2148-gpio-programming-tutorial/ http://www.ocfreaks.com/lpc214x-pll-tutorial-for-cpu-and-peripheral-clock/ http://www.ocfreaks.com/lpc2148-timer-tutorial/ http://www.ocfreaks.com/lpc2148-pwm-programming-tutorial/ http://www.ocfreaks.com/lpc2148-adc-programming-tutorial/ http://manish4u.com/interfacing-of-dac-arm-lpc2148/

Course Delivery

The course will be delivered through lectures, presentations and support of modern tools.

Assessment Method	What		To Whom	Assessment mode /Frequency /timing	Max. Marks	Evidence Collected	Course Outcomes	
				Three tests ⁺	20	Blue Books	1 to 6	
Direct assessment	CIE	IA	Students	Activity*	05	Activity Sheets	1 to 6	
Din assess	SEE	End	Stud	End of the course	100	Answer Scripts at BTE	1 to 6	
		exam		Total	125			
ect nent	Student feedback on course		Middle of the Course	Nil	Feedback Forms	1 to 3& Delivery of course		
Indirect assessment	co	d of urse rvey	Students	End of the Course	Nil	Question- naires	1 to 6, Effectiveness of delivery instructions & assessment methods	

Course Assessment and Evaluation Scheme

Legends: CIE-Continuous Internal Evaluation, SEE- Semester End-exam Evaluation

⁺ Every I.A. test shall be conducted for 20 marks. Average of three tests, by rounding off any fractional part thereof to next higher integer, shall be considered for IA.

*Students should do activity as per the list of suggested activities/ similar activities with prior approval of the teacher. Activity process must be initiated well in advance so that it can be completed well before the end of the term and assessed through appropriate Rubrics.

Questions for CIE and SEE will be designed to evaluate the various CLs as per the weightage shown in the following table.

Sl. No.	Cognitive Levels (CL)	Weightage (%)
1	Remembering	17
2	Understanding	28
3	Applying	31
4	Analyse	10
5	Evaluate	07
6	Create	07
	Total	100

Continuous Internal Evaluation (CIE) pattern

(i) Student Activity (5 marks)

The following student activities or similar activities can be assigned for assessing CIE (IA) marks

Sl. No.	Activity
1	Collect data on
	(i) ARM variants
	(ii) ARM processor cores likeARM7, ARM9, ARM10, ARM11, SA and Cortex
	processors
	(iii)After collecting the data make compression between each.
2	Prepare a report on pin functions of LPC2148
3	Prepare a report on USB controller, UART, I2C, SPI, SSP and so on
4	Prepare a report on ARM products, Embedded ARM applications.

- **Note:** 1. Every student should perform either one of the above activities independently as assigned by the teacher based on interest of the student. Student can also choose any other similar activity with a prior approval from the concerned teacher.
 - 2. Teacher is expected to observe and record the progress of students' activities
 - 3. Assessment is made based on quality of work as prescribed by the following rubrics table.

			Scale			Marks
Dimension	1 Unsatisfactory	2 Developing	3 Satisfactory	4 Good	5 Exemplary	(Example)
1. Research and gathering information	Does not collect information relate to topic	Collects very limited information, some relate to topic	Collects basic information, most refer to the topic	Collects more information, most refer to the topic	Collects a great deals of information, all refer to the topic	3
2. Full-fills team roles and duties	Does not perform any duties assigned to the team role	Performs very little duties	Performs nearly all duties	Performs almost all duties	Performs all duties of assigned team roles	2
3. Shares work equality	Always relies on others to do the work	Rarely does the assigned work, often needs reminding	Usually does the assigned work, rarely needs reminding	Always does the assigned work, rarely needs reminding.	Always does the assigned work, without needing reminding	5
4. Listen to other team mates	Is always talking, never allows anyone to else to speak	Usually does most of the talking, rarely allows others to speak	Listens, but sometimes talk too much,	Listens and talks a little more than needed.	Listens and talks a fare amount	3
		·			Total marks	ceil(13/4) = 4

(ii) Model of rubrics for assessing student activity

Institutional Activities

Sl. No.	Activity							
1	Organize Seminar, workshop or Lecture from experts on ARM embedded							
	application/ Cortex processor							
2	Organize workshop on USB controller, UART, I2C from experts							

(iii) CIE/IA Tests (20 Marks)

Three tests have to be conducted in accordance with the test pattern given below and average marks of them are considered for CIE/IA with specified schedule.

(iv) Format of CIE/IA test question paper

	CIE Question Paper									
Institution Nam	e and Code									
Course Co-ordi	nator/Teacher									
Program Name			Test No.		Units					
Class/Sem			Date		CL					
Course Name			Time		COs					
Course Code			Max. Marks		POs					
Note to students:	Answer all quest	ions								
Question No.		Question		Marks	CL	CO	PO			
1										
2										
3										
4										

Legends: PO-Program Outcome, CO-Course outcome, CL-Cognitive Level, R-Remember, U-Understand, A-Apply Note: Internal choice may be given in each CO at the same cognitive level (CL).

(v) Model question paper for CIE

CIE Question Paper									
Institu	ution Name	e and							
Code									
Cours	se Co-								
ordin	ator/Teach	er							
Program Name Electron		Electron	ics and Communication	Test No.	1		Unit s	1 & 2	
Class/Sem 5 th		5 th Sem		Date				R/U/A	A/AN/E/C
Course Name ARM		ARM C	ontroller	Time				1 & 2	
Course Code 15EC52		15EC52		Max. Marks	20		POs	1, 2, 3, 4, 9, 10	
Note t	Note to students: Answer all questions								
No.	Question					Marks	CL	CO	PO
1	List the special features of ARM processor design. OR				R	05	R/A	1	2
	Discuss the process of filling the pipeline with a neat sketch.								
2	Explain the active registers used in user mode.					05	U	1	2
3	Explain Barrel shifter with a neat sketch. OR Predict the operation performed by the execution of each compare instruction.					05	U/A N	2	1,2,3,4
4	Explain stack operation using STM & LDM instructions.				5.	05	Α	2	1,2,3,4

Semester End-exam Evaluation (SEE)

.Un	t	Study	No. Questions for End-exam			
No	Unit Name	Duration (Hrs.)	5 marks Part - a	10 marks Part - b		
Ι	ARM Embedded Systems and ARM Processor Fundamentals	8	1	2		
II	ARM Instruction Set	10	1	2		
III	Introduction to THUMB and ARM Programming	7	2	1		
IV	Exception and Interrupt handling schemes	6	2	1		
V	LPC2148 ARM CPU	6	2	1		
VI	LPC 2148 – Peripherals	12	1	3		
	Total	49	09 (45 Marks)	10 (100 Marks)		

(i) End-exam question-paper pattern

(ii) Model question paper

Course Title	: ARM Controller						
Course Code	:15EC52T	Time	: 3 Hrs				
Semester	: Fifth	Max. N	/larks: 100				
Instructions: 1. Answer any SIX question from Part A (5x6=30 Marks)							
2. Answer any SEVEN full questions from Part B $(7x10=70 \text{ Marks})$							

List the special features of ARM processor design.
 Explain conditional execution with an example.

- 3. Describe the function of ENTRY, EXPORT, and AREA assembler directives
- 4. Explain register usage in thumb.
- 5. List various interrupt handling schemes.
- 6. Write a note on exception priorities.
- 7. List any 5 features of LPC2148
- 8. Write a note on APB bus
- 9. Sketch a neat block diagram of PLL.

Part B

- 1. Explain ARM core data flow model.
- 2. a) Discuss the process of filling the pipeline with a neat sketch.
 - b) Justify the features that improves code density
- a)Explain Barrel shifter with a neat sketch.
 b) Calculate the effective address of the following instructions if register R3=0x4000 and register R4=0x20
 - (i) STRH R9,[R3,R4]
 (ii) LDRB R8,[R3,R4,LSL #3]
 (iii)LDR R7,[R3],R4
 (iv)STRB R6,[R3],R4,ASR #2
 (v) LDR R0,[R3,-R4,LSL #3]
- 4. a) Explain stack operation using STM & LDM instructions.
 - b) Write the instruction to perform the following operations
 - (i) Add number 256 to R1, place the sum in register R2
 - (ii) Place a 2's complement of -1 into register R3
 - (iii)ANDing , R1 content with the complement of 256,place the result in register R2
 - (iv)To returning from subroutine
 - (v) Copy a complement of 4 into R1
- 5. a)Compare ARM and Thumb instructionb) Write an ALP to find factorial of a number
- 6. a)Explain ARM Processor exceptions and modes along with a block diagram.
 - b) Justify why the link register must be adjusted before returning from the exception.
- 7. a) Explain the importance of brown out detector.b) Sketch memory map of LPC2148
- 8. a)Write Embedded C statements to configure (3)
 - i. Pin 19 of Port 0 as Output and want to drive it High(Logic 1)
 - ii. Making output configured Pin 15 High of Port 0 and then Low
 - iii. Configuring P0.13 and P0.19 as Output and Setting them High:
 - b) Interface LED to P0.0 Write C program to LED Dimming using PWM (7)
- 9. Explain the architecture of TIMER module
- 10. a)List any 5 features of ADC.

Model Question Bank

Unit -1: ARM Embedded System and Arm Processor Fundamentals

5Marks

Remember

- 1. List advantages & drawbacks of RISC
- 2. List the features of ARM instructions suitable for embedded applications.
- 3. List the special features of ARM processor design.
- 4. Define pipelining & high code density.
- 5. Define processor modes. List all different processor modes.
- 6. Define banked registers. Explain
- 7. Describe the functions of flags of CPSR register.
- 8. Describe the functions of IFT bits of CPSR register. **Understand**
- 1. Explain AMBA bus protocol.
- 2. Explain the active registers used in user mode.
- 3. Explain 3-stage pipe line.
- 4. Explain processor modes.
- 5. Explain the role of software components in an embedded system **Application**
- 1. List the applications of ARM processor.
- 2. Sketch a neat ARM core data flow model.
- 3. Write the advantages & disadvantages of pipelining.
- 4. Discuss the process of filling the pipeline with a neat sketch. **Analyse**
- 1. justify how ARM is suited to perform DSP type function
- 2. justify how ARM is suitable for mobile applications
- 3. justify the features that improves code density

10 Marks

Understand

- 1. a) Explain AMBA bus protocol. (7)
 - b) Discuss mode bits of CPSR register.(3)
- 2. a) Explain the two architectural levels of Bus. (3)b) Explain 3-stage pipelining of ARM-7 with example. (7)
- 3. a) Explain register file of ARM processor with a neat sketch. (7)b) Explain the function of special function registers of ARM. (3)
- 4. a) Explain different processor modes. (7)b) Explain the AMBA bus variants. (3)
- 5. Explain banked registers with a neat diagram.
- 6. Explain the bit structure of CPSR.
- 7. Explain ARM core data flow model.
- 8. Explain the block diagram of ARM based embedded device.

Unit-2: ARM Instruction Set

5Marks

Understanding

- 1. Explain conditional execution with an example.
- 2. Explain MAC unit with an example.
- **3.** Explain Barrel shifter with a neat sketch.
- 4. Explain 5 different shift operations that can be used with Barrel shifter.
- 5. List compare instructions & Write the useful of AND, ORR, EOR instructions
- 6. Describe the difference between ADR & ADRL

Application

- 1. List the data processing instructions with one example each.
- 2. Explain stack operation using STM & LDM instructions.
- 3. Explain SWAP & SWI instructions with example
- 4. Explain AND & EOR instructions with example
- 5. Explain TST & TEQ instructions with example
- 6. Write a note on software interrupt instruction.

Analyse

- 1. Predict the operation performed by the execution of each compare instruction
- 2. Calculate the effective address of the following instructions if register R3=0x4000 and register R4=0x20
 - (i) STRH R9,[R3,R4]
 - (ii) LDRB R8,[R3,R4,LSL #3]
 - (iii)LDR R7,[R3],R4
 - (iv)STRB R6,[R3],R4,ASR #2
 - (v) LDR R0,[R3,-R4,LSL #3]

Evaluate

- 1. Distinguish between post & pre indexed addressing mode with an example **Create**
- 1. Test whether the following instruction are pre or post indexed addressing mode
 - (i) STR R6,[R4,#4]
 - (ii) LDR R3,[R12],#6
 - (iii)LDRB R4,[R3,R2]
 - (iv)LDR R6,[R0,R1,ROR #6]
 - (v) STR R3,[R0,R5,LSL #3]
- 2. Write the instruction to perform the following operations
 - (i) Add number 256 to R1, place the sum in register R2
 - (ii) Place a 2's complement of -1 into register R3
 - (iii)ANDing, R1 content with the complement of 256,place the result in register R2
 - (iv)To returning from subroutine
 - (v) Copy a complement of 4 into R1

Unit-3: Introduction to THUMB and ARM Programming 5Marks

Remember

- 1. Describe the function of ENTRY, EXPORT, and AREA assembler directives
- 2. Describe the function of EQU, SPACE, ALIGN assembler directives
- 3. Describe the function of DCD,DCB,DCW assembler directives Understand
- 1. Explain register usage in thumb.
- 2. Explain ARM- THUMB networking using BLX instruction
- 3. Explain ARM- THUMB networking using BX instruction

- 4. Explain the structure of ARM assembly language format **Application**
- 1. Compare ARM & thumb instructions.
- 2. Write an ALP to add two 64 bit numbers.
- 3. Write an ALP to find factorial of a number
- 4. Write an ALP to find length of a null terminated string
- 5. Write an ALP to multiply two 16 bit numbers
- 6. Write an ALP to find smallest number in an array
- 7. Write an ALP to find largest number in an array **Evaluate**
- 1. Justify how code density will be improved using Thumb
- 2. Justify why interrupt stack at the top of user stack memory

Unit-4:Exception and Interrupt handling schemes 5 Marks

Remember

- 1. Define exception, interrupt, interrupt vector table
- 2. Define the terms interrupt latency & list the methods to minimize latency
- 3. List function of the instructions used in the vector table.
- 4. List various interrupt handling schemes.

Understand

- 1. Explain vector table
- 2. Discus link register offsets
- 3. Explain exception handling
- 4. Explain interrupt latency with diagram.
- 5. Explain interrupt stack design with a neat sketch
- 6. Explain the action on entering exception
- 7. Explain the action on leaving the exception

Application

- 1. Write a note on exception priorities.
- 2. Write a note on interrupts
- 3. Write code for enabling IRQ& FIQ interrupts.
- 4. Write code for disabling IRQ& FIQ interrupts.
- 5. Distinguish between nested & non-nested interrupt handler. Analyse
- 1. Justify why the link register must be adjusted before returning from the exception.
- 2. Differentiate between interrupts and exceptions

10 Marks

Understand

- 1. Explain ARM Processor exceptions and modes along with a block diagram.
- 2. Explain IRQ & FIQ exceptions with example.
- 3. Explain non-nested interrupt handler with a neat sketch.
- 4. Explain nested interrupt handler with a neat sketch.

Unit-5: LPC2148 ARM CPU 5 Marks

Remember

- 1. List any 5 features of LPC2148
- 2. List any 5 applications LPC2148
- 3. List any 5 features of SPI
- 4. List any 5 features of RTC

- 5. Name any 5 features of UART
- 6. Name any 5 features of I^2C
- 7. Name any 5 features of SSP
- 8. Name any 5 system control units of LPC2148 **Understand**
- 1. Explain the importance of brown out detector.
- 2. Discus reset & wakeup timer
- 3. Explain power modes **Application**
- 1. Sketch the diagram of LPC2148
- 2. Sketch memory map of LPC2148
- 3. Write a note on APB bus

Unit-6: LPC 2148 – Peripherals 5 Marks

Remember

- 1. List any 5 features of GPIO
- 2. List the applications of GPIO
- 3. List any 5 features of Timer in LPC2148
- 4. List any 5 features of PWM
- **5.** List any 5 features of ADC
- 6. List the functional features of DAC
- 7. List the different PLL registers & explain each bit function of PLLCON register
- 8. Define timer, PLL, PWM, SPI, RTC
- 9. List Rules for single &double edge controlled PWM outputs
- 10. Name the applications of timer

Understand

- 1. Explain pin connect block of LPC2148
- 2. Explain legacy GPIO registers
- 3. Explain enhanced featured GPIO registers
- 4. Explain the operation of PLL in LPC2148
- 5. Explain the bit structure of PLLCFG register
- 6. Explain the bit structure of PLLSTAT register
- 7. Describe bit structure of DACR register

Application

- 11. Sketch a neat block diagram of PLL.
- 12. Write the procedure for PLL frequency calculation
- 13. Sketch a neat block diagram of TIMER
- 14. Write Embedded C statements to configure
 - iv. Pin 19 of Port 0 as Output and want to drive it High(Logic 1)
 - v. Making output configured Pin 15 High of Port 0 and then Low
 - vi. Configuring P0.13 and P0.19 as Output and Setting them High:
 - vii. Configuring 1st 16 Pins of Port 0 (P0.0 to P0.15) as Output and Setting them High
- 15. Write C program to interface LEDs to all pins in port 0 (P0.0 to P0.15) make repeatedly blink all LEDs High then Low then High and so on (introduce some delay).
- 16. Interface switch to P0.7 pin and LED to P0.30 write C program to GLOW LED when switch is Pressed

Evaluate

- 1. Choosing, FOSC = 10MHz and CCLK = 60MHz configure PLL0
- 2. Choosing, FOSC = 12MHz and requires the USB clock of 48MHz configure PLL1
- **3.** Calculate values of PLL Configuration Register (PLLCFG) for the following frequency specifications cclk =60MHz, pclk=15MHz. Fcco is 156 MHz to 320 MHz.

10 Marks

- Understand
- 17. Explain registers used in pin connect block of LPC2148
- 18. Explain the operation of PLL in LPC2148 with a neat diagram
- 19. Explain the architecture of TIMER module
- 20. a) Describe bit structure of DACR register (5)b) Explain each bit function of PLLCON register (5)Application
- a)Sketch a neat block diagram of PLL.(5)
 b) Write the procedure for PLL frequency calculation (5)
- 2. Write C code to set up, initialize and connect PLL0 to get CCLK & PCLK @ 60Mhz when input clock from Crystal is 12Mhz
- 3. Write c program to interface LEDs to Port0, which flashes a LED every half second using timer.
- 4. Write C program to generate sine wave using PWM
- 5. Interface LED to P0.0 Write C program to LED Dimming using PWM
- 6. Write C program to Interfacing temperature sensor with LPC2148, read temperature from temperature sensor and it display into PC through serial port.
- 7. Generate ramp waveform from LPC2148 microcontroller using DAC.

End